**Right turns (MSPSGL Routine)**

**Mirrors**

* Check centre & left mirror
* Effective observation of all other road users

**Signal**

* Right indicator
* To inform other road users
* Correct timing
	+ Too early - other road users will ignore
	+ Too late - other road users won't have time to react

**Position**

* Just left of centre line

**Speed and Gear**

* Slow to suitable speed using brakes
	+ Stop if necessary, oncoming traffic has priority
	+ 5 - 10 mph, blind or tight corner
	+ 10 - 20 mph, open or shallow corner
* Change to appropriate gear
	+ 1st gear, if stopped
	+ 1st gear, blind or tight corner
	+ 2nd gear, open or shallow corner
* Do not coast into or round corner
	+ Not in full control
	+ Mustn't release clutch in corner
		- Stranded if in neutral
		- Stall if in wrong gear

**Look**

* Check road ahead
	+ Ensure it is safe to turn
* Check road ahead
	+ Assess all other road users
	+ Oncoming vehicles, priority
	+ Time to cross - Time to walk across

**Point of Turn**

* When front wheel level with centre line in new road
	+ Too soon - will cross white line
	+ Too late - will hit curb

**Steer**

* Pull Push
* Straighten up
* Just before the turn is completed
* Feed wheel back

**Check Mirrors**

* New road, new mirrors
* Accelerate
* Change gear

